

Category #	Type	Scale	Description	Note
101	Aircraft	1/72 & smaller	Smaller Single Prop	Splits: See Note A
102	Aircraft	1/72 & smaller	Multi-Engine Prop	Splits: See Note A
103	Aircraft	1/72 & smaller	Single & Multi-Engine Jet/Rocket	
104	Aircraft	1/48	Single-Engine Prop	Splits: See Note A
105	Aircraft	1/48	Multi-Engine Prop	Splits: See Note A
106	Aircraft	1/48	Single & Multi-Engine Jet/Rocket	
107	Aircraft	1/32 & larger	Large Scales	Splits: See Note B
108	Aircraft	All scales	Airliners	
109	Aircraft	All scales	Civil Aircraft	Splits: See Note C
110	Aircraft	All scales	Helicopters	
111	Aircraft	All scales	Multi-Wing	
112	Aircraft	All scales	Scratch built, Major Mods, & Conversions	
113	Aircraft	All scales	Dioramas	
114	Aircraft	All scales	Out of the Box Aircraft All Scales	See note D
201	Armor	1/35	Closed Top	Splits: See Note A
202	Armor	1/35	Open Top	Splits: See Note A
203	Armor	1/35	Soft-skinned	Splits: See Note A
204	Armor	1/35	Armored Cars & Half-tracks	Splits: See Note A
205	Armor	All scales	Artillery & Towed	See Note G
206	Armor	1/48	Tracked & Wheeled	See Note E
207	Armor	1/31 & larger	All Types	
208	Armor	All scales	Scratch built, Major Mods & Conversions	
209	Armor	All scales	Dioramas	
210	Armor	1/72, 1/76 or smaller	All Types	
301	Automotive	All scales	Replica Stock	
302	Automotive	All scales	Street Rods, all eras	
303	Automotive	All scales	Street Machines	
304	Automotive	All scales	Competition - Straight Line	
305	Automotive	All scales	Competition - Circle Track	
306	Automotive	All scales	Custom	
307	Automotive	All scales	Commercial	
308	Automotive	All scales	Curbside/Slammer (no chassis or motors)	
309	Automotive	All scales	Motorcycles	
310	Automotive	All scales	Dioramas	
311	Automotive	All scales	Out of the Box	See note D
401	Figures	All scales	Dismounted	
402	Figures	All scales	Mounted	
403	Figures	All scales	Conversions & Scratch built	
404	Figures	All scales	Dioramas & Vignettes	
405	Figures	All scales	Fantasy & Sci-Fi	
406	Figures	All scales	Busts	
407	Figures	All Scales	Animals, Insects, Dinosaurs	

Page 2 of 2

Category #	Type	Scale	Description	Note
501	Ships	1/451 & smaller	Powered	
502	Ships	1/350 to 1/450	Powered	
503	Ships	1/349 & larger	Powered	
504	Ships	All scales	Sail	
505	Ships	All scales	Submarines	
506	Ships	All scales	Scratch built, Major Mods, & Conversions	
507	Ships	All scales	Dioramas	
601	Space & Sci-Fi	All scales	Space: Fictional	
602	Space & Sci-Fi	All scales	Space: Historical	
603	Space & Sci-Fi	All scales	Sci-fi Critters	
604	Space & Sci-Fi	All scales	Mecha & Robots	
605	Space & Sci-Fi	All scales	Gundam	
606	Humor & Miscellaneous		All Models & Types	
701	Collections	All scales	All Models & Types	See Note F
801	Juniors		Aircraft	
802	Juniors		Armor	
803	Juniors		Automotive	
804	Juniors		Ships	
805	Juniors		Figures	
806	Juniors		Sci-Fi & Miscellaneous	

NOTES

A Categories may be split as follows:

1. Allied Forces
2. Axis / Enemy / Neutral Forces

If needed, they will be further split into Atlantic and Pacific Theatres.

There will be a maximum of 4 divisions of each if needed.

B Category 107, may be split between props and jets if necessary.

C Category 109 may be split according to scale

D Out of the Box (OOB) entries are to be constructed solely

from the contents of the kit box, with the following exceptions

Finishes: any paint scheme may be used (including weathering)

Decals: Aftermarket decals may be used

A copy of the kit instructions must accompany the entry

E Category 206 will be split if needed

F A 'Collection' shall be three or more models.

G Military rockets, such as V-2s, shall be placed in the Artillery category.

Proposed August 2024